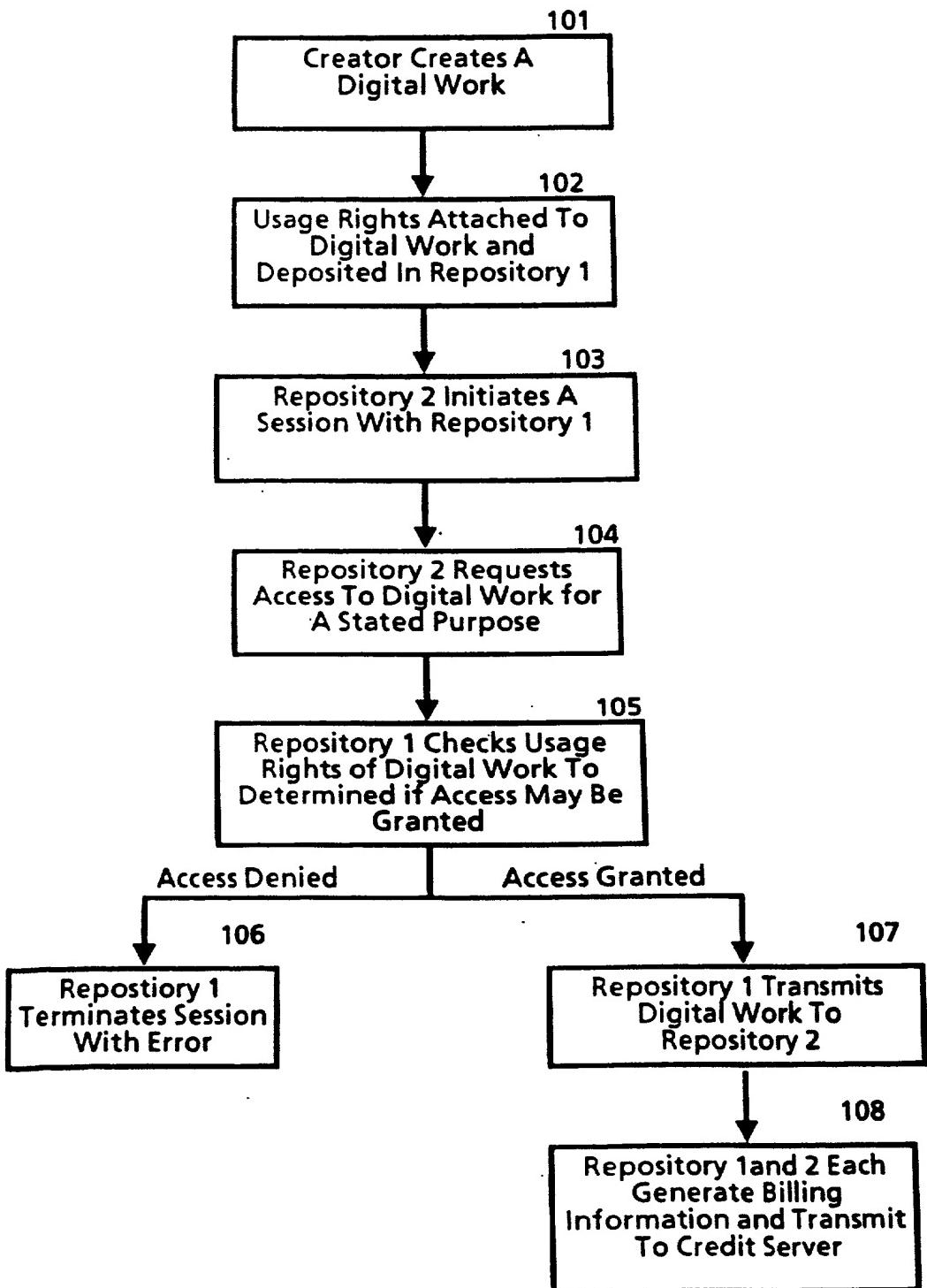


Figure 1



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Figure 2

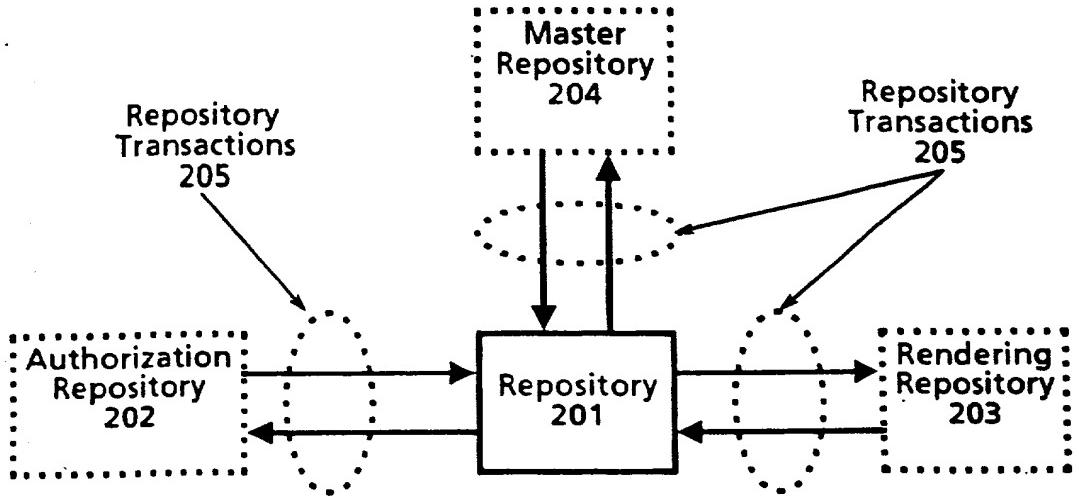


Figure 3

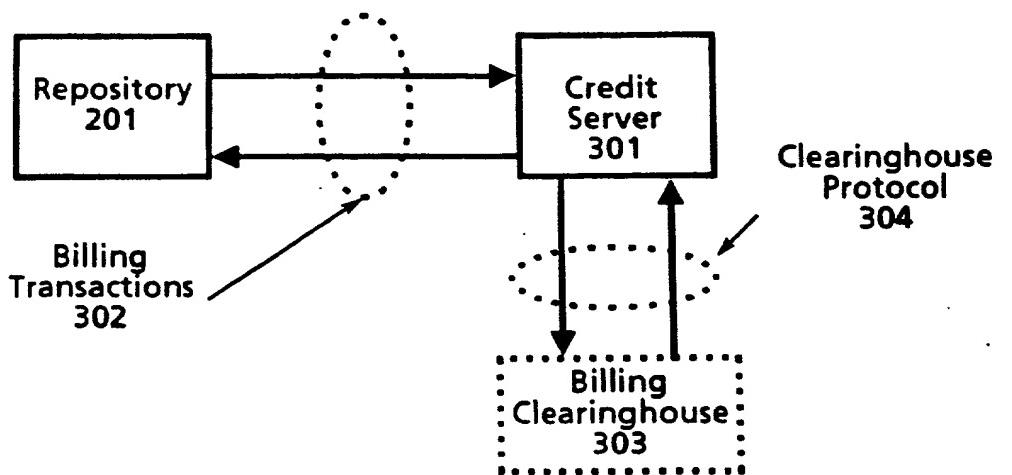


Figure 4a

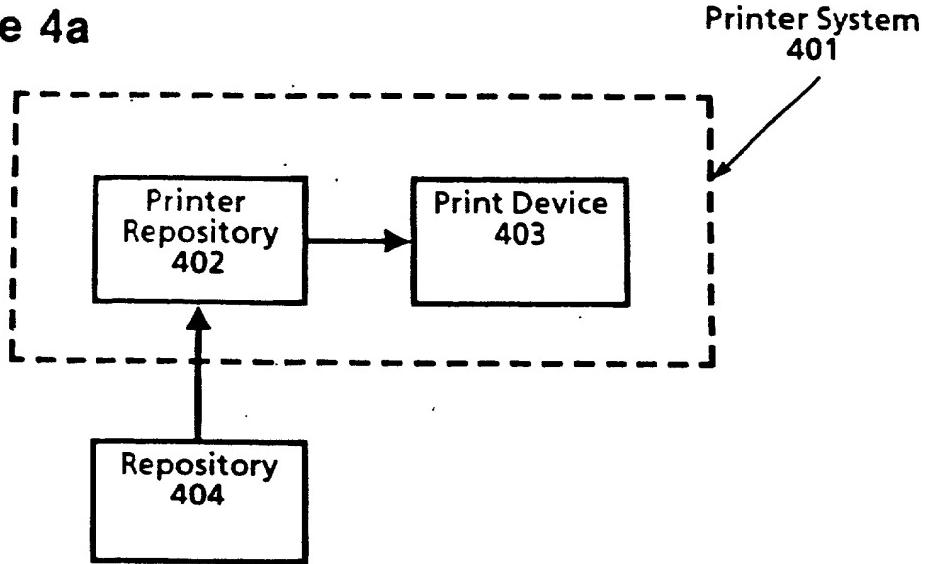
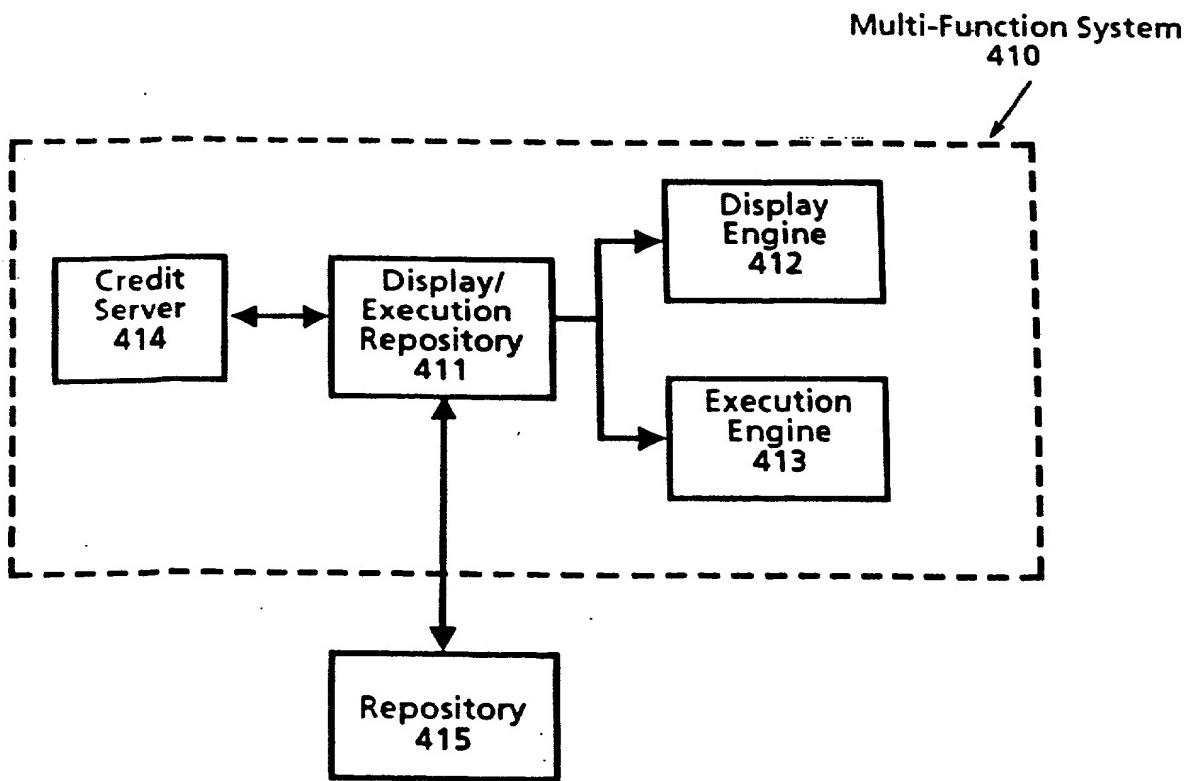


Figure 4b



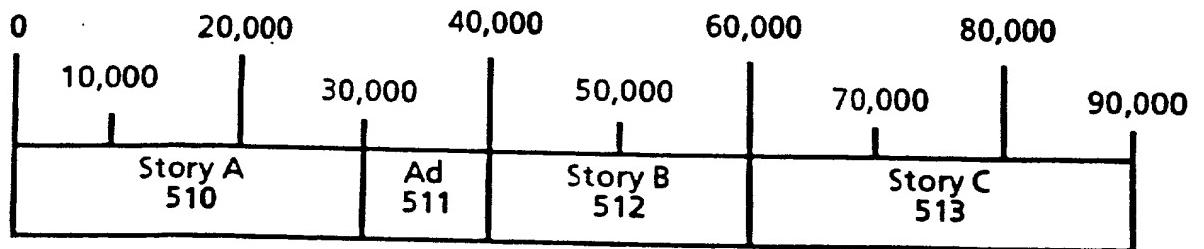


Figure 5

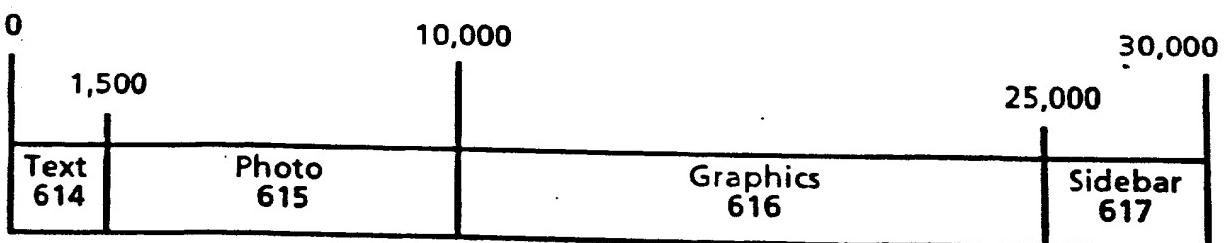


Figure 6

Figure 7

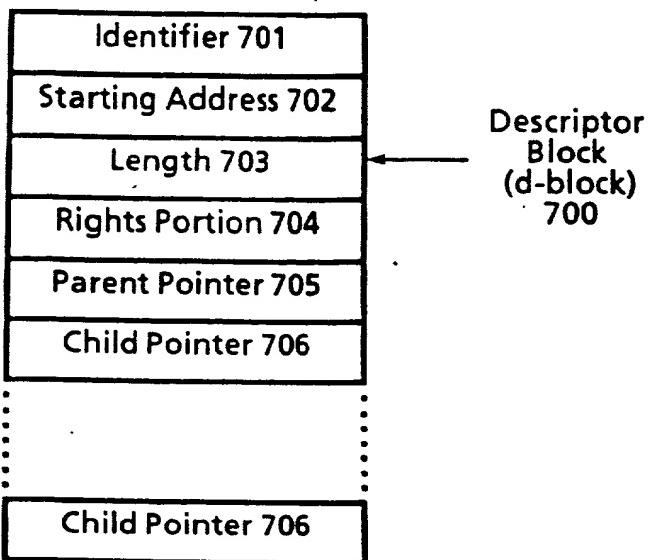


Figure 8

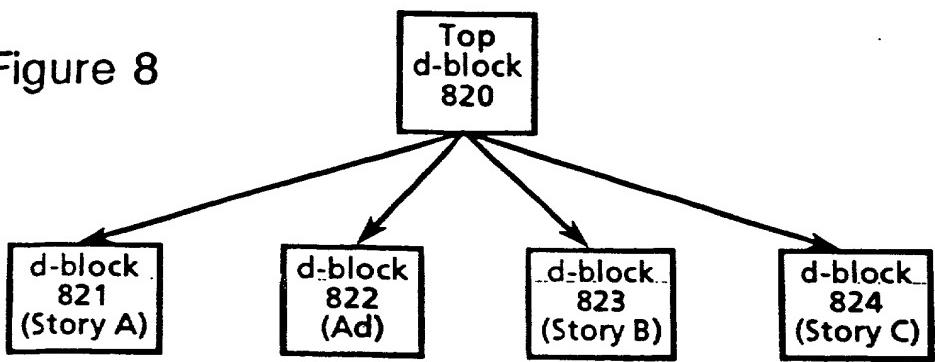


Figure 9

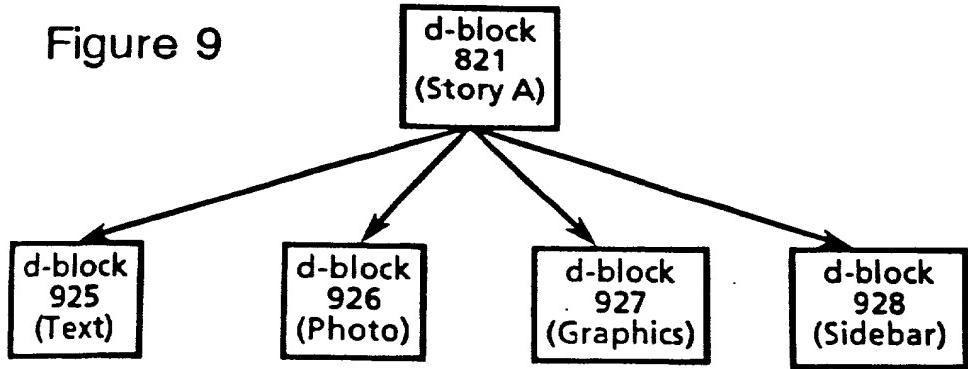


Figure 10

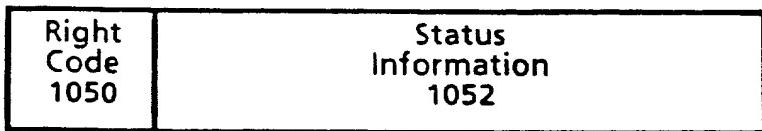


Figure 14

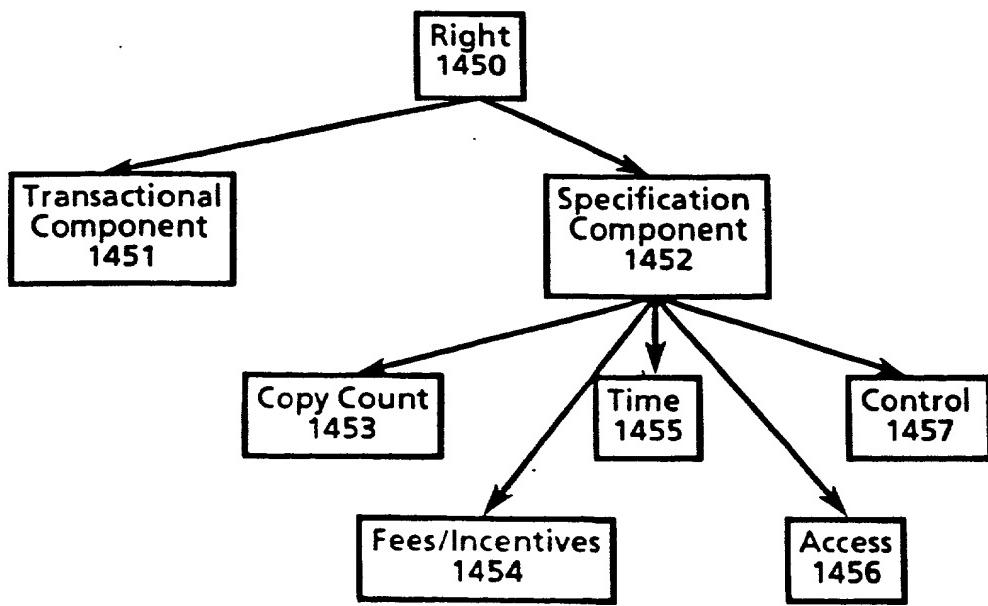


Figure 11

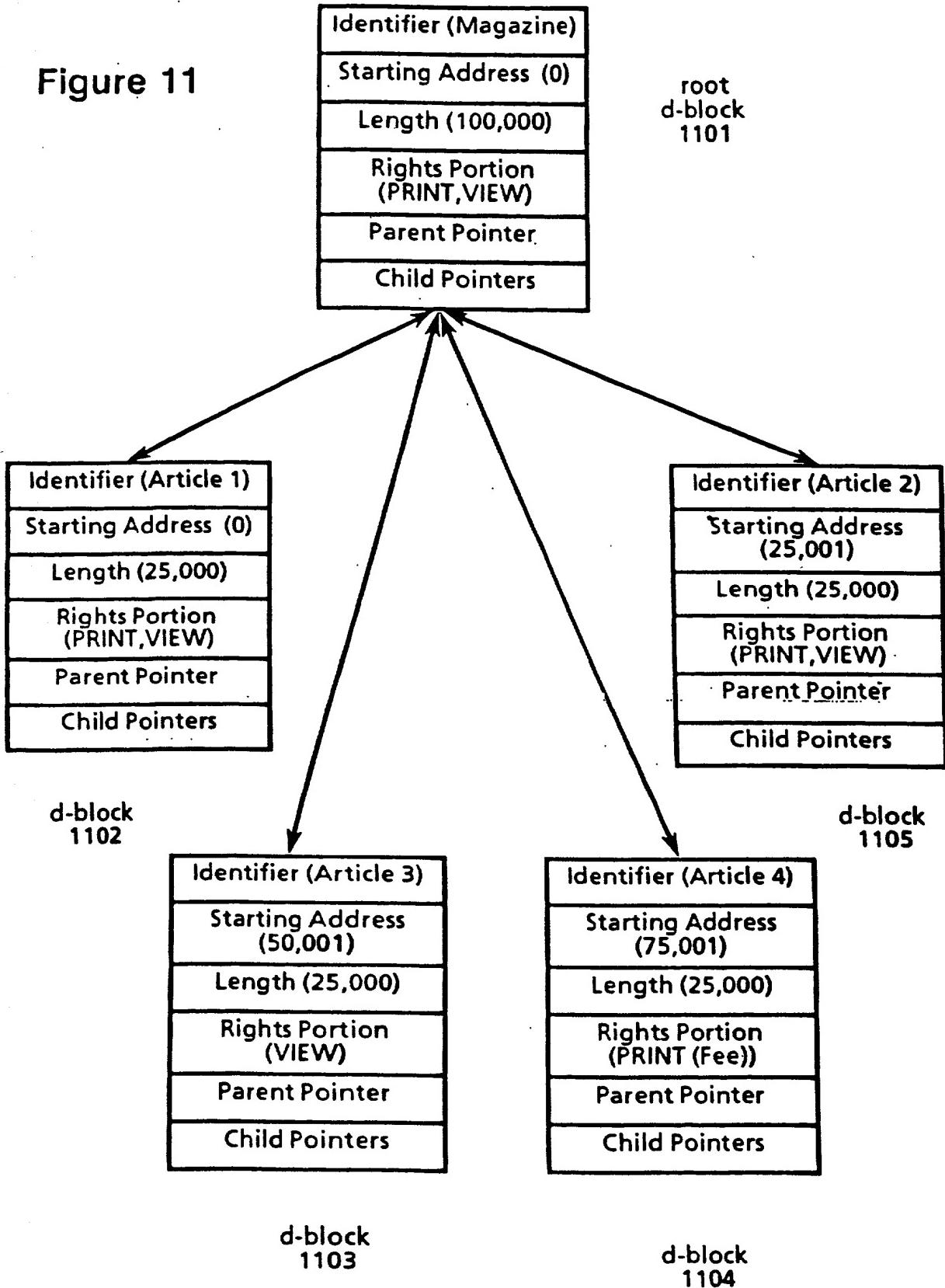


Figure 12

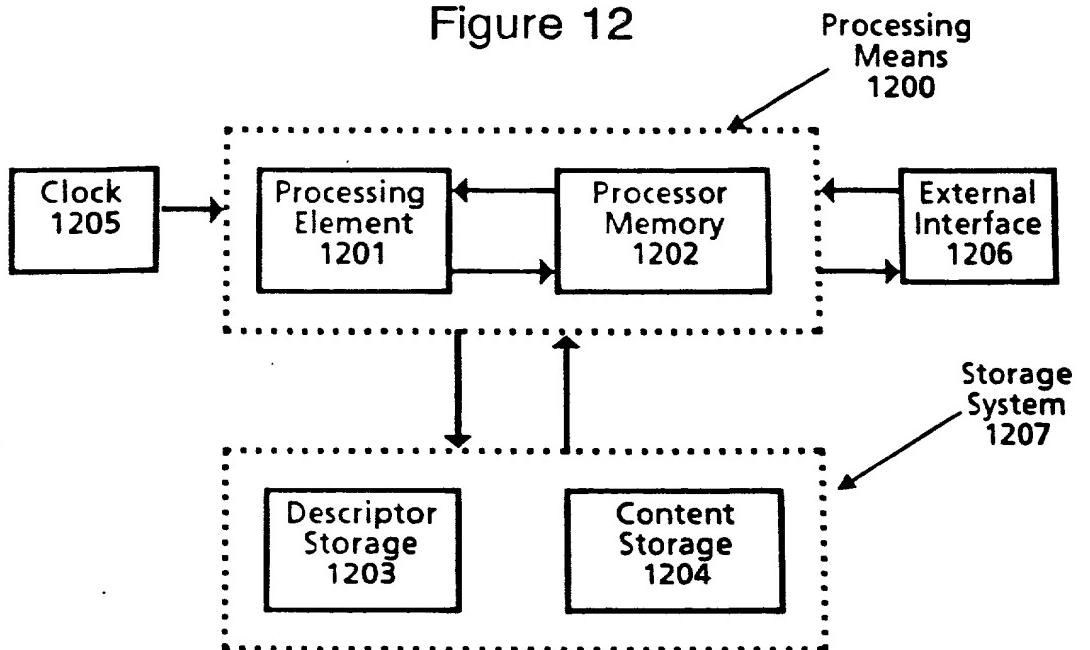
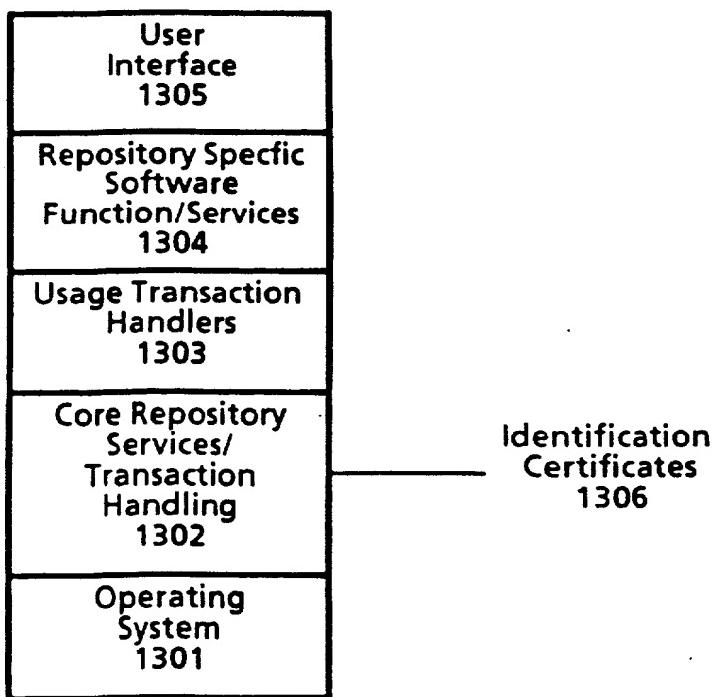


Figure 13



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FIGURE 15

1501 ~ Digital Work Rights := (Rights*)
1502 ~ Right := (Right-Code {Copy-Count} {Control-Spec} {Time-Spec} {Access-Spec} {Fee-Spec})
1503 ~ Right-Code := Render-Code | Transport-Code | File-Management-Code | Derivative-Works-Code | Configuration-Code
1504 ~ Render-Code := [Play : {Player: Player-ID} | Print: {Printer: Printer-ID}]
1505 ~ Transport-Code := [Copy | Transfer | Loan {Remaining-Rights: Next-Set-of-Rights}] {Next-Copy-Rights: Next-Set-of-Rights}
1506 ~ File-Management-Code := Backup {Back-Up-Copy-Rights: Next-Set-of-Rights} | Restore | Delete | Folder | Directory {Name: Hide-Local | Hide-Remote} {Parts: Hide-Local | Hide-Remote}
1507 ~ Derivative-Works-Code := [Extract | Embed | Edit {Process: Process-ID}] {Next-Copy-Rights: Next-Set-of Rights}
1508 ~ Configuration-Code := Install | Uninstall
1509 ~ Next-Set-of-Rights := { (Add: Set-Of-Rights) } { (Delete: Set-Of-Rights) } { (Replace: Set-Of-Rights) } { (Keep: Set-Of-Rights) }
1510 ~ Copy-Count := (Copies:positive-integer | 0 | Unlimited)
1511 ~ Control-Spec := (Control: {Restrictable | Unrestrictable} {Unchargeable | Chargeable})
1512 ~ Time-Spec := ({Fixed-Interval | Sliding-Interval | Meter-Time} Until: Expiration-Date)
1513 ~ Fixed-Interval := From: Start-Time
1514 ~ Sliding-Interval := Interval: Use-Duration
1515 ~ Meter-Time := Time-Remaining: Remaining-Use
1516 ~ Access-Spec := { {SC: Security-Class} {Authorization: Authorization-ID*} {Other-Authorization: Authorization-ID*} {Ticket: Ticket-ID} }
1517 ~ Fee-Spec := {Scheduled-Discount} Regular-Fee-Spec | Scheduled-Fee-Spec | Markup-Spec
1518 ~ Scheduled-Discount := Scheduled-Discount: (Scheduled-Discount: (Time-Spec Percentage)*)
1519 ~ Regular-Fee-Spec := { {Fee: | Incentive: } {Per-Use-Spec | Metered-Rate-Spec | Best-Price-Spec | Call-For-Price-Spec} {Min: Money-Unit Per: Time-Spec} {Max: Money-Unit Per: Time-Spec} To: Account-ID }
1520 ~ Per-Use-Spec := Per-Use: Money-unit
1521 ~ Metered-Rate-Spec := Metered: Money-Unit Per: Time-Spec
1522 ~ Best-Price-Spec := Best-Price: Money-unit Max: Money-unit
1523 ~ Call-For-Price-Spec := Call-For-Price
1524 ~ Scheduled-Fee-Spec := (Schedule: (Time-Spec Regular-Fee-Spec)*)
1525 ~ Markup-Spec := Markup: percentage To: Account-ID

Figure 16

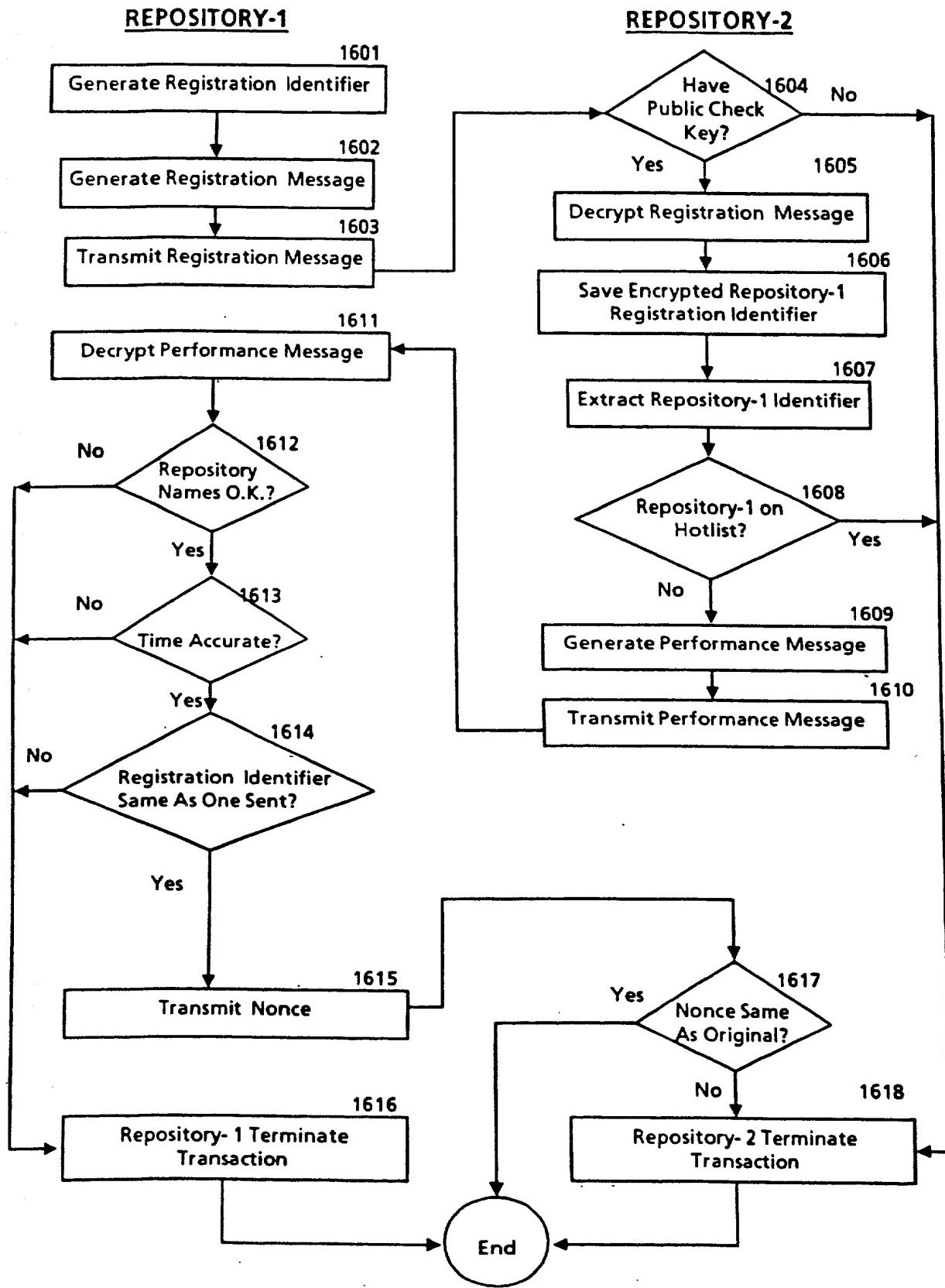


Figure 17

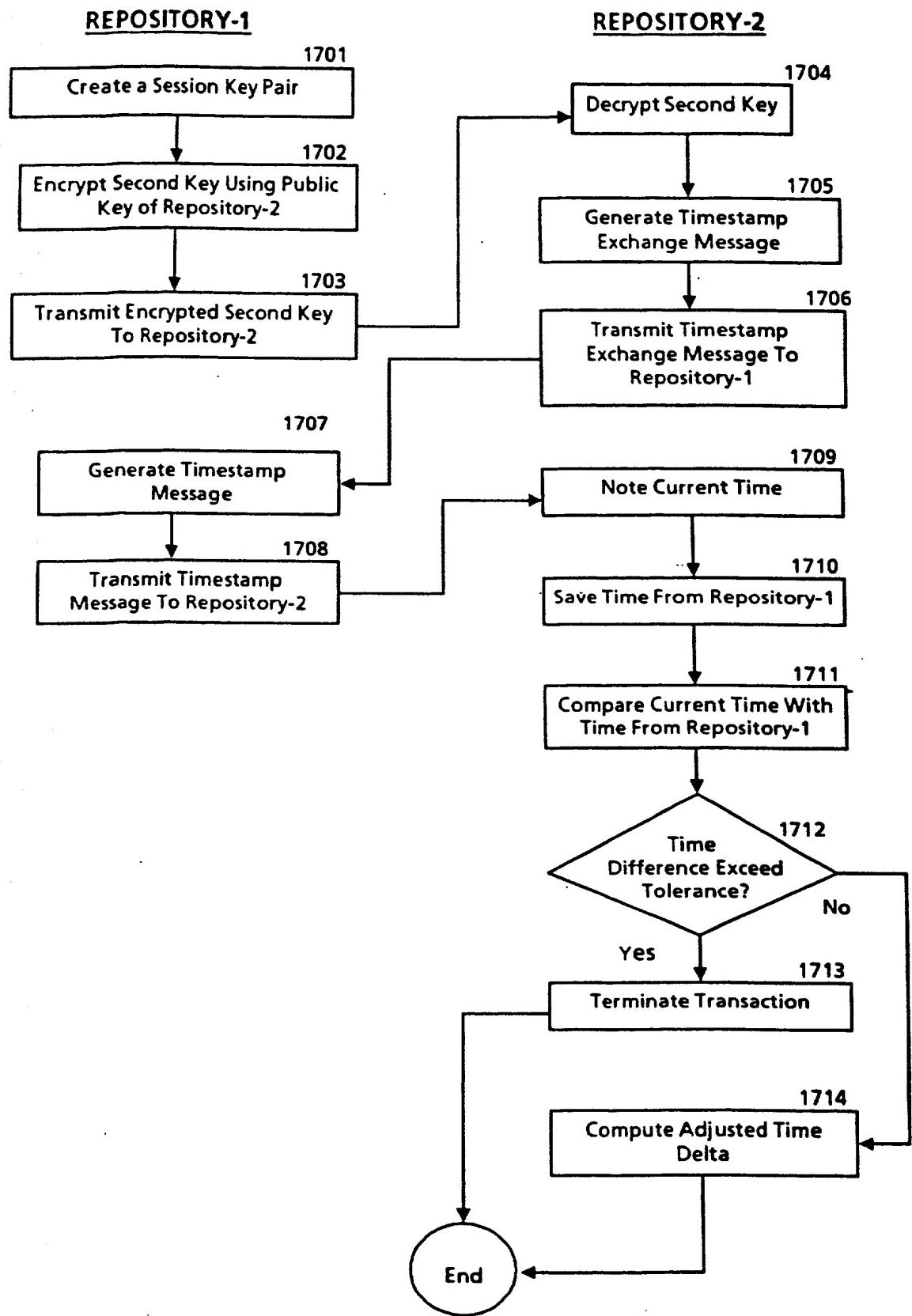


Figure 18

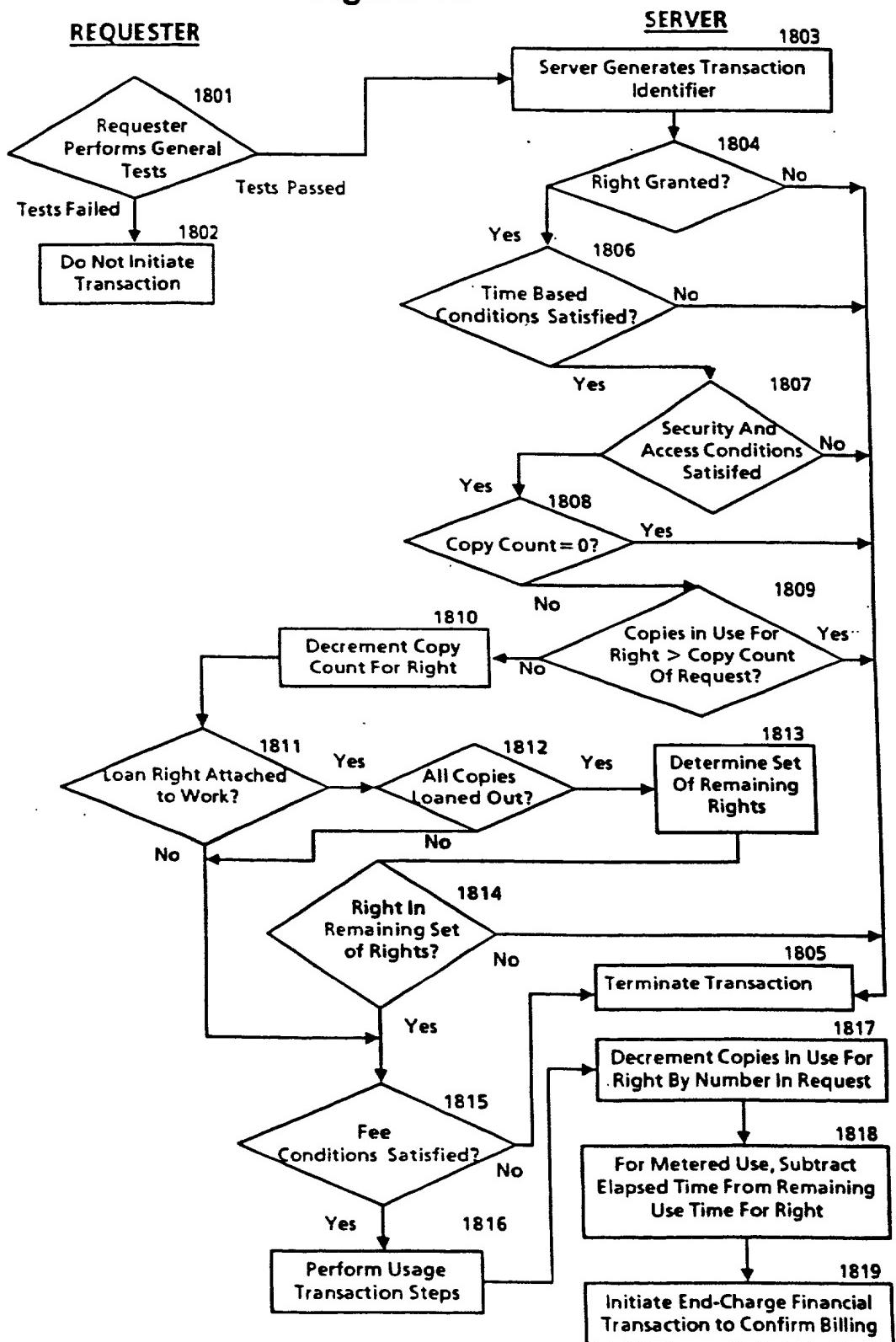


Figure 19

